## ABSTRACT OF THE DISCLOSURE

A method and apparatus for mapping multiple game entries in a single gaming event. Individual gaming spaces, each representing an outcome associated with play of a game, are divided into selection spaces. Each gaming space includes an equal number of associated selection spaces. The selection spaces are in substantially the same relative locations throughout each of the gaming spaces and each selection space in the same relative location within each gaming space comprises one of a set of selection spaces to enable one entry to the gaming event. Paper and video apparatus embodiments are disclosed.